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The SAE Architecture Analysis and Description Language (AADL) Standard: A Basis for Architecture-Driven Embedded Systems Engineering

**DSN 2006 Workshop on Architecting Dependable Systems
(WADS)
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Philadelphia, PA**

Joyce L Tokar, PhD
Pyrrhus Software
tokar@pyrrhusoft.com





Objectives

- *Introduce* architecture-based development concepts and benefits.
- *Provide* a summary of the SAE AADL Standard
- *Provide* a summary of AADL's capabilities.
- *Demonstrate* the benefits of AADL in real-time systems design.
- *Provide* an overview of the AADL development environment.





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The SAE AADL Standard

- **Sponsored by the Society of Automotive Engineers (SAE)**
 - § **Avionics Systems Division (ASD)**
 - **Embedded Systems (AS2)**
 - **Avionics Architecture Description Language Subcommittee (AS2C)**
- **Status**
 - § Requirements document SAE ARD 5296 – balloted & approved in 2000.
 - § Standard document SAE AS 5506 – balloted & approved in 2004.
 - § Annex documents – balloted & approved in 2005.
 - Graphical Annex
 - XML Annex
 - Programming Language Annex
 - Error Annex
 - § UML Annex to be balloted in 2006.
- **Coordination with**
 - § NATO Aviation, NATO Plug and Play, French Government COTRE, ASSERT, SAE AS-1 Weapons Plug and Play, OMG UML

<http://www.aadl.info>

email: info@aadl.info





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SAE AS-2C AADL Subcommittee

- **Key Players:**

- § Bruce Lewis (AMCOM): Chair, technology user
- § Steve Vestal (Honeywell): MetaH originator, co-author
- § Peter Feiler (SEI): Technical lead, author, co-editor, technology user
- § Ed Colbert (USC): AADL & UML Mapping
- § Joyce Tokar (Pyrrhus Software): Programming Language Annex, co-editor

- **Members:**

- § Boeing, Rockwell, Honeywell, Lockheed Martin, Raytheon, Smith Industries, Airbus, Axlog, Dassault, EADS, High Integrity Solutions
- § NAVAir, Open Systems JTF, British MOD, US Army
- § European Space Agency

- **Coordination with:**

- § NATO Aviation, NATO Plug and Play, ESA, French Government CÔTRE, OMG-UML&SysML, SAE AS-1 Weapons Plug-n-Play

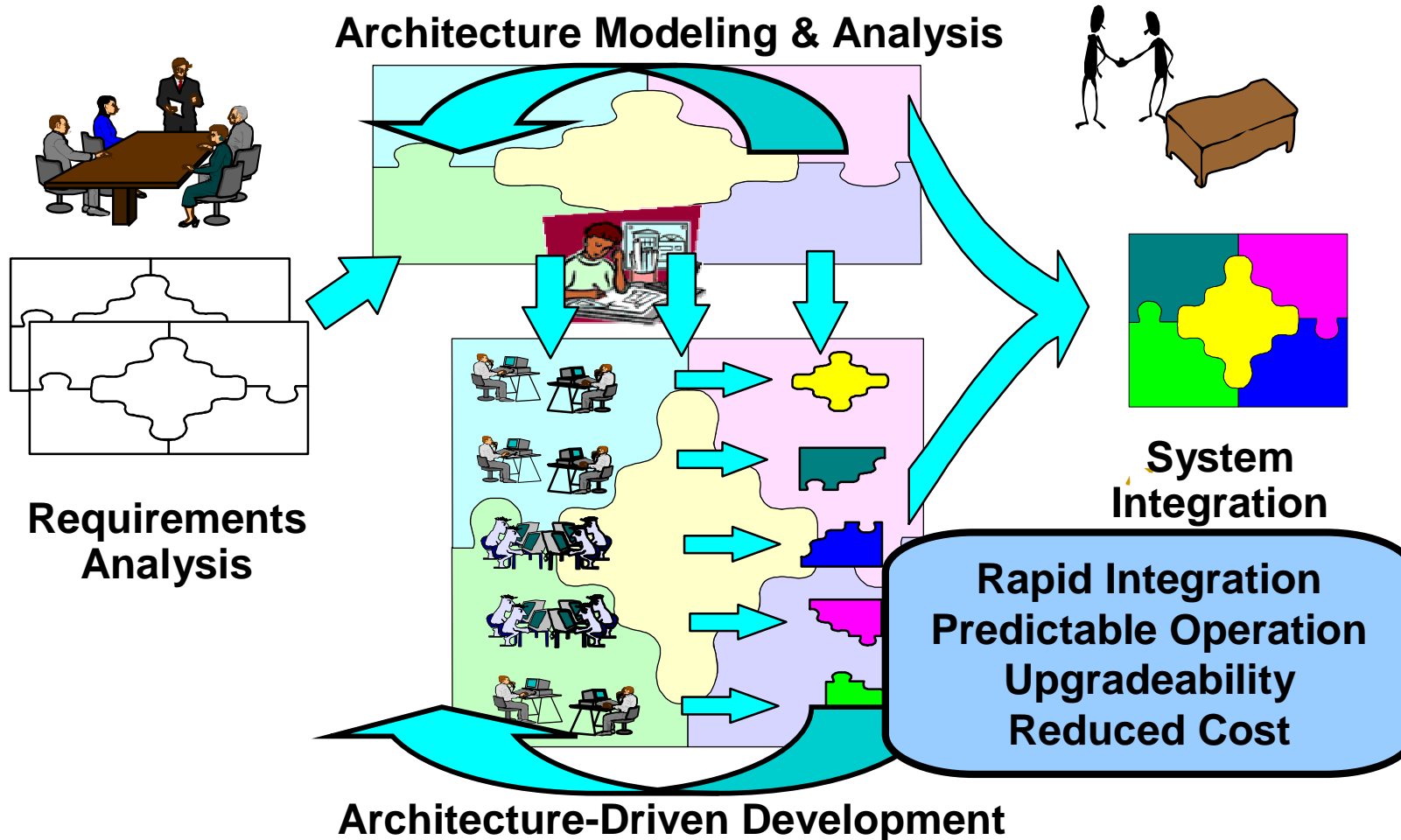




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Model-Based System Engineering

Predictive Analysis Early In & Throughout Life Cycle





What is Architecture?

- Architecture is the fundamental organization of a system as embodied in
 - § its components,
 - § their relationships to each other and the environment,
 - § the principles governing its design and evolution.
- The architecture of a program or computing system is
 - § the structure or structural arrangements of its composite elements, both hardware and software,
 - § the externally visible properties of those elements,
 - § the relationships among them.

Architecture is the foundation of good software & systems engineering





What is an Architecture Description Language (ADL)?

- The *architecture* of a system defines its high-level structure and exposes its gross organization as a collection of interacting components.
- An *Architecture Description Language (ADL)* focuses on the high-level structure of the overall application rather than on the implementation details of any specific component.
- ADLs and their accompanying toolsets support architecture-based development, formal modeling, and analysis of architectural specifications.
- The *AADL* is an architecture description language that includes support for the inclusion of both the software components and the execution platform components in the system architectural specification.





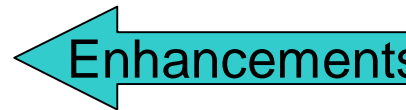
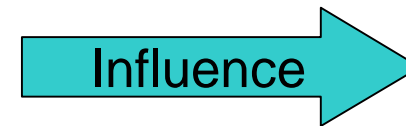
Architecture Description Languages

Research ADLs

- MetaH
 - § Real-time, modal, system family
 - § Analysis & generation
 - § RMA based scheduling
- Rapide, Wright, ..
 - § Behavioral validation
- ADL Interchange
 - § Acme, xADL
 - § ADML (MCC/Open Group, TOGAF)

Industrial Strength

- HOOD/Stood
- SDL
- UML 2.0, UML-RT





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The SAE Architecture Analysis and Design Language (AADL)

- A language for
 - § abstract and precise description of real time, performance critical architectures including both hardware and software components.
 - § incrementally integrating multiple dimensions of analysis (time, safety, dependability, schedulability, utilization, fault tolerance etc) through component properties for system engineering analysis.
 - § taking a specification of the architecture and using it to auto-integrate a compliant system from compliant components.





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SAE Architecture & Analysis Description Language (AADL)

- Specification of
 - § Real-time
 - § Embedded
 - § Fault-tolerant
 - § Securely partitioned
 - § Modal & dynamically configurable
- Software task and communication architectures
- Bound to
 - § Distributed multiple processor hardware architectures
- Fields of application
 - § Avionics, Aerospace, Automotive, Autonomous systems, ...





AADL-Based System Engineering

System Analysis

- Schedulability
- Performance
- Reliability
- Fault Tolerance
- Dynamic Configurability

System Integration

- Runtime System Generation
- Application Composition
- System Configuration

Software System Engineer

SAE AADL

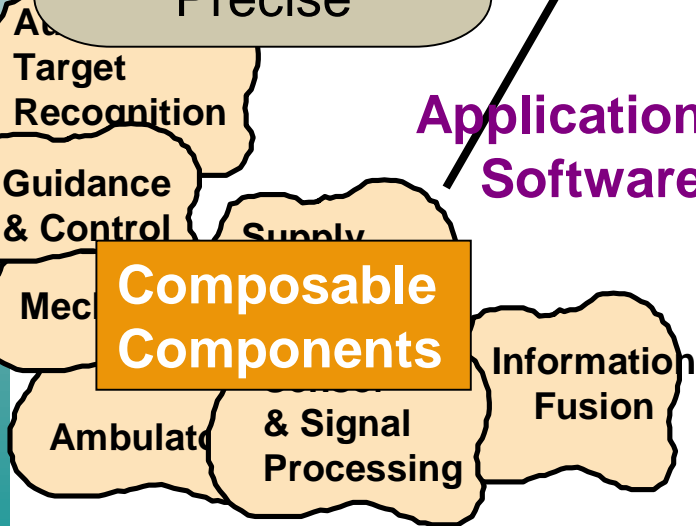
Architecture Modeling
Abstract, but Precise

Predictive Embedded System Engineering
Reduced Development & Operational Cost

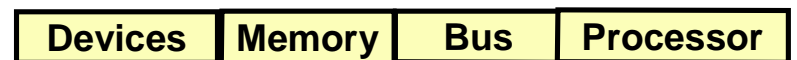
Application Software

Execution Platform

Composable Components



.....





AADL: The Language

- The AADL defines standard **categories** of **components**:
 - § Software: data, subprogram, thread, thread group, process
 - § Execution platform: device, memory, bus, processor
 - § Composite: System
- A **connection** between component **ports** declares a **flow** of control and/or data between components.
 - § Ports: data, event, event data
 - § Connections: port-to-port, subprogram calls.
- The relationship between software and execution platform components is represented through the use of **bindings**.





AADL: The Language

- ***Property associations*** are used to constrain the model, for example, the legal and required bindings, but bindings need not be completely and explicitly declared by the developer.
- A component may have an ***implementation***, an internal sub-architecture declared as a set of connected sub-components.
- A ***package*** provides a way to organize components and port group types into a related sets of declarations.
- ***Modes*** may be used to model transition between statically known states & configurations.

SAE
SAE





AADL: The Language

- ***Component Type*** -- specifies the interface to the component.
- ***Component Implementation*** -- zero or more specifications of the component's internal representation.





AADL: The Language

Components with precise semantics

- Thread, thread group, process, system, processor, device, memory, bus, data, subprogram

Completely defined interfaces & interactions

- Data & event flow, synchronous call/return, shared data access
- End-to-end flow specification

Real-time Task Scheduling

- Supports different scheduling protocols including GRMA, EDF
- Defines scheduling properties and execution semantics

Modal, reconfigurable systems

- Mode to mode transition between statically known states & configurations

Component evolution & large scale development support

- Inheritance for types and implementations
- Component packages provide subcontractor support

Language extensibility

- Standard typing sublanguage for user defined types
- User/vendor/industry/standard Annex sublanguages





Multiple Viewpoints of SAE AADL

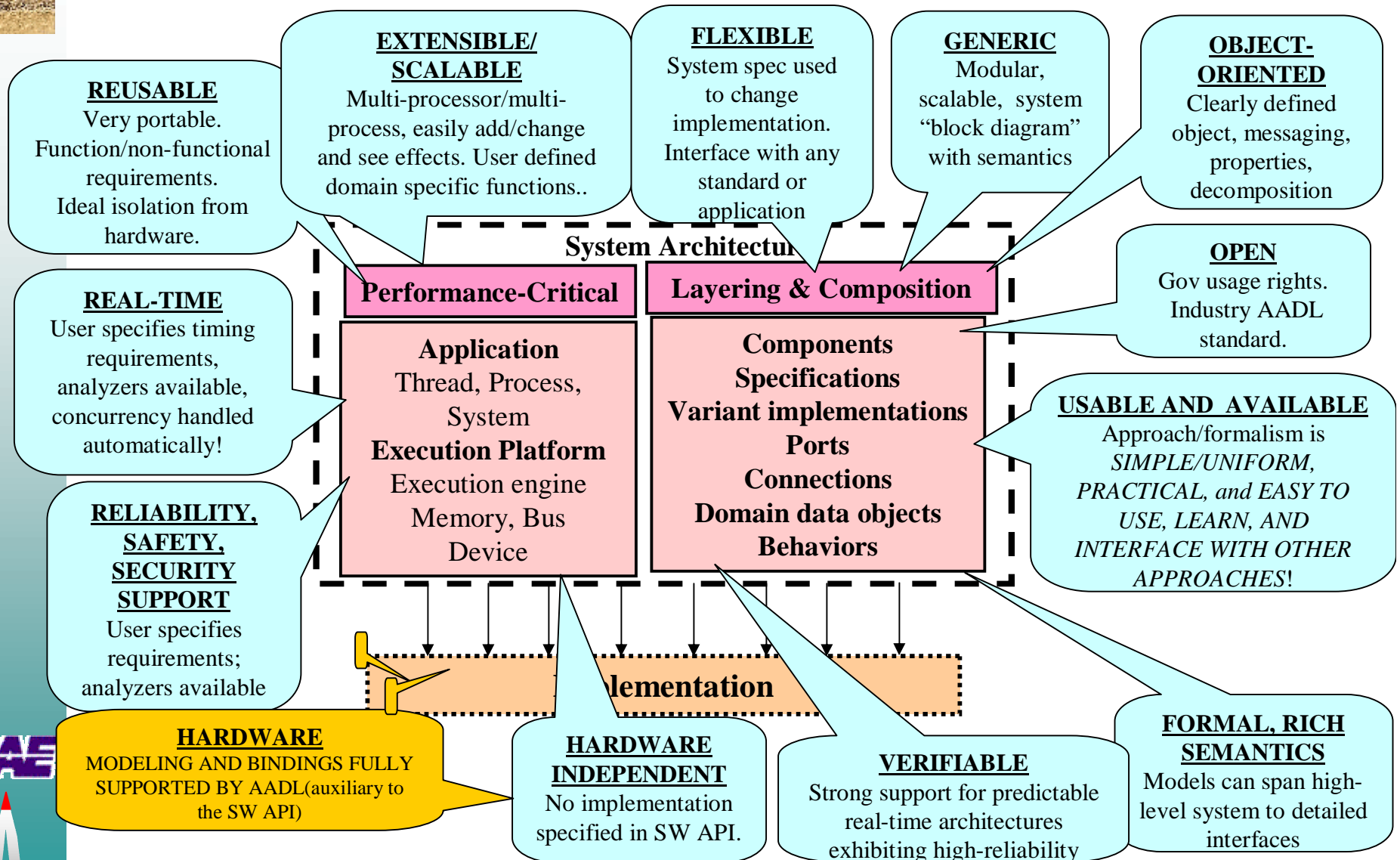
- **Component View**
 - § Model of system composition & hierarchy.
 - § Well-defined component interfaces.
- **Concurrency & Interaction View**
 - § Time ordering of data, messages, and events.
 - § Dynamic operational behavior.
 - § Explicit interaction paths & protocols.
- **Execution View**
 - § Execution platform as resources.
 - § Specification & analysis of runtime properties
 - timeliness, throughput, reliability, graceful degradation, ...
 - § Binding of application software.
- **User-defined View**
 - § Analysis-oriented.
- **Logical View**
 - § Specification of relationships between software and execution platform components.

**Primary target was
the concepts and viewpoints
associated with an operational system.**





The AADL in a Nutshell





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The SAE AADL Standard

- Provides a standard & precise way to describe the architecture of embedded computer systems.
- Provides a standard way to describe components, assemblies of components, and interfaces to components.
- Describes how components are composed together to form complete system architectures.
- Describes the runtime semantics and thread scheduling protocols.
- Describes the mechanisms to exchange control and data between components.
- Describes dynamic run-time configurations.





AADL: The Language

System Scheduling

- § Supports different scheduling protocols including Rate Monotonic Analysis (RMA), Earliest Deadline First (EDF), user-defined
- § Defines scheduling properties and execution semantics
- § Hardware and Software binding constraints support system optimization, product-lines, safety

Scaleable

- § From software subprogram
- § To hardware and software System of Systems

Component evolution & large scale development support

- § Inheritance for types and implementations
- § Component packages provide subcontractor support

AADL language extensibility

- § Standard typing sublanguage for user defined types
- § User/vendor/industry/standard Annex sublanguages





Application Components

- System: hierarchical organization of components

System

- Process: protected virtual address space

process

- Thread group: organization of threads in processes

Thread group

- Thread: a schedulable unit of concurrent execution

Thread

- Data: potentially sharable data

data

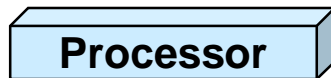
- Subprogram: Callable unit of sequential code

Subprogram



Execution Platform Components

- Processor – Provides thread scheduling and execution services



- Memory – provides storage for data and source code



- Bus – provides physical connectivity between execution platform components



- Device – interface to external environment





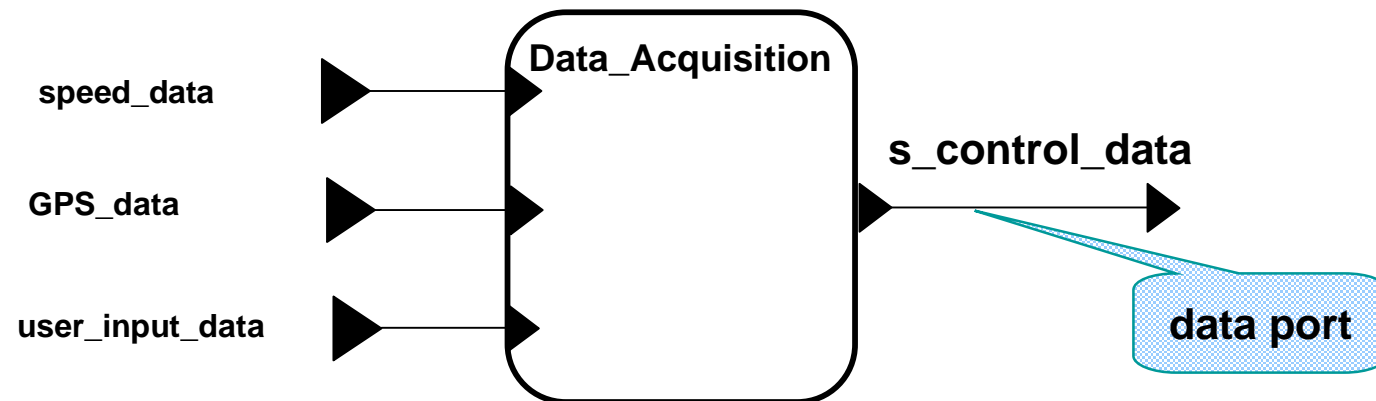
Graphical & Textual Notation

```
system Data_Acquisition  
features
```

```
  speed_data: in data port metric_speed;  
  GPS_data:   in data port position_cartesian;  
  user_input_data: in data port user_input;  
  s_control_data: out data port state_control;
```

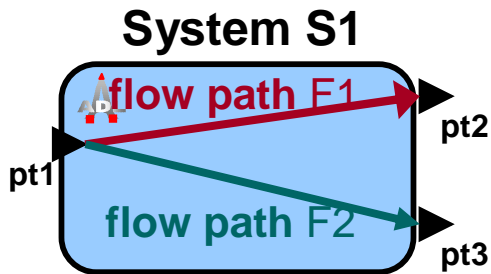
```
end Data_Acquisition;
```

data type
of port





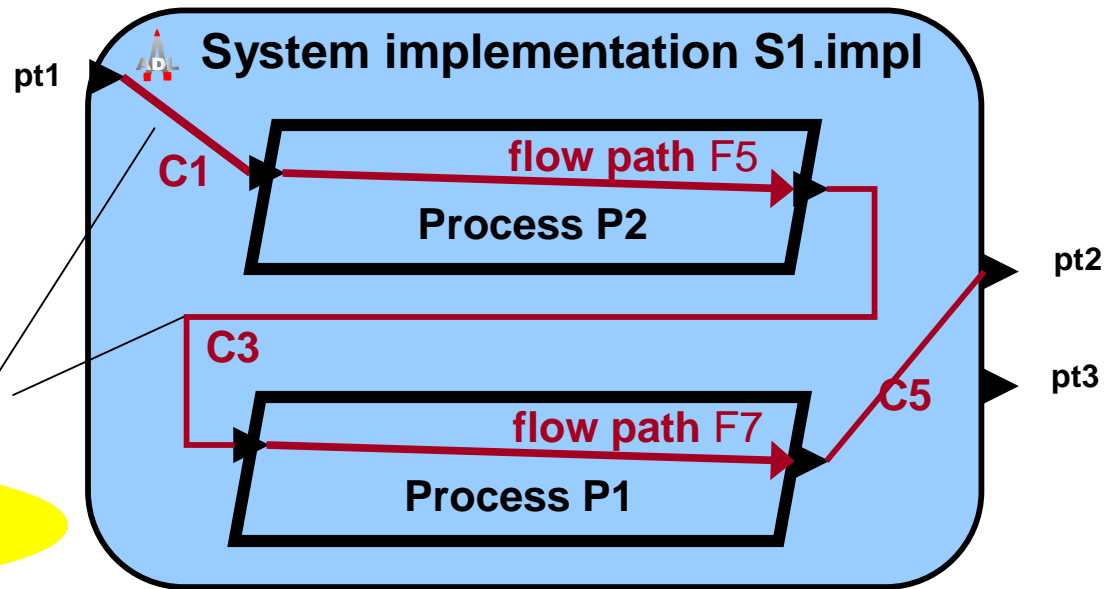
Flow Specification in AADL



Flow Specification

flow path F1: pt1 -> pt2
 flow path F2: pt1 -> pt3

Flows are logical



Connections are physical

Flow Implementation

flow path F1: pt1 -> C1 -> P2.F5 -> C3 -> P1.F7 -> C5 -> pt2





Faults and Modes

- AADL provides a fault handling framework with precisely defined actions.
- AADL supports runtime changes to task & communication configurations.
- AADL defines timing semantics for task coordination on mode switching.
- AADL supports specification of mode transition actions.
- System initialization & termination are explicitly modeled.
- Error Annex provides support for error models and analysis.





An Avionics System Case Study

- Migration from static timeline to preemptive scheduling
- Towards distributed partitioned system
- Software & hardware redundancy
- Access to detailed design & performance data

- Pattern-based analysis of architecture
 - § Abstract, but precise architecture models
 - § Identify potentially systemic issues
- High-fidelity analysis of network workload
 - § Model generated from design data
 - § Tool-based analysis of full-scale model



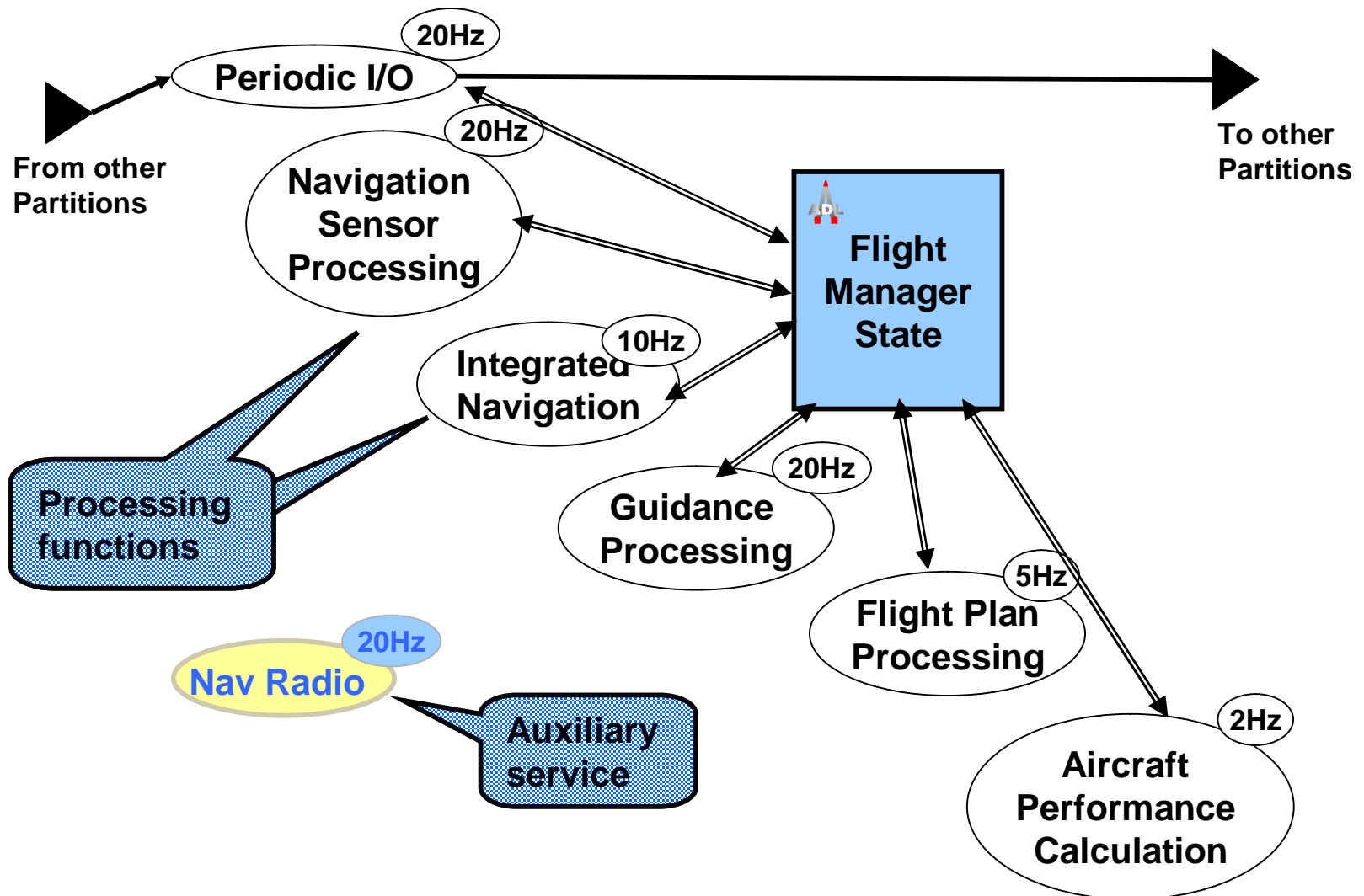


System Timing Concerns

- Critical flows: application perspective
 - § Unqueued data streams, event streams, queued message streams
 - § Sampling of stream, throttling of processing
 - § End-to-end latency, throughput
 - § Variability & upper bounds
 - § Hybrid control systems & modal operation
- Critical flows: embedded software perspective
 - § Periodic & aperiodic threads
 - § Efficient communication mechanisms
 - § Time & space partitioning
 - § Schedulability of processor & buses/networks
 - § Hybrid & modal task architectures

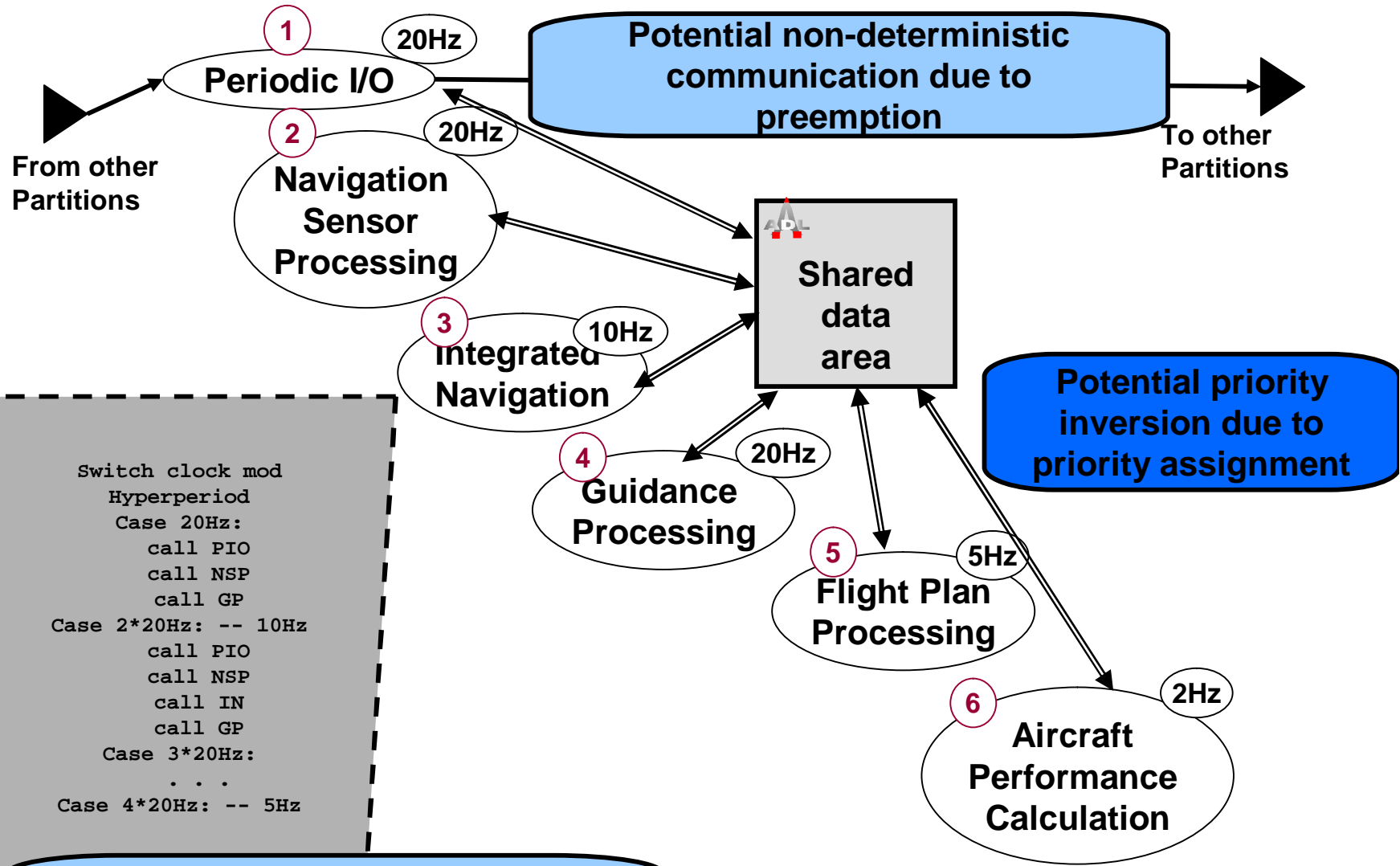


Flight Manager: Principal Functionality





A Cyclic Executive Implementation



```

Switch clock mod
Hyperperiod
Case 20Hz:
  call PIO
  call NSP
  call GP
Case 2*20Hz: -- 10Hz
  call PIO
  call NSP
  call IN
  call GP
Case 3*20Hz:
  . . .
Case 4*20Hz: -- 5Hz
  
```

Tasks must complete within frame
=> cyclic executive behavior





Priority Inversion Checker

- Analysis of AADL models
 - § User assigned priorities
 - Modeled as new property
 - § Potential red flag
 - Recording & reporting of analysis results
- Tool support
 - § Checker operates on system instance bound to execution platform
 - § External tool processes XML document
 - § Plug-in to Open Source AADL Tool Environment

Potential priority inversion identifiable by analysis tool



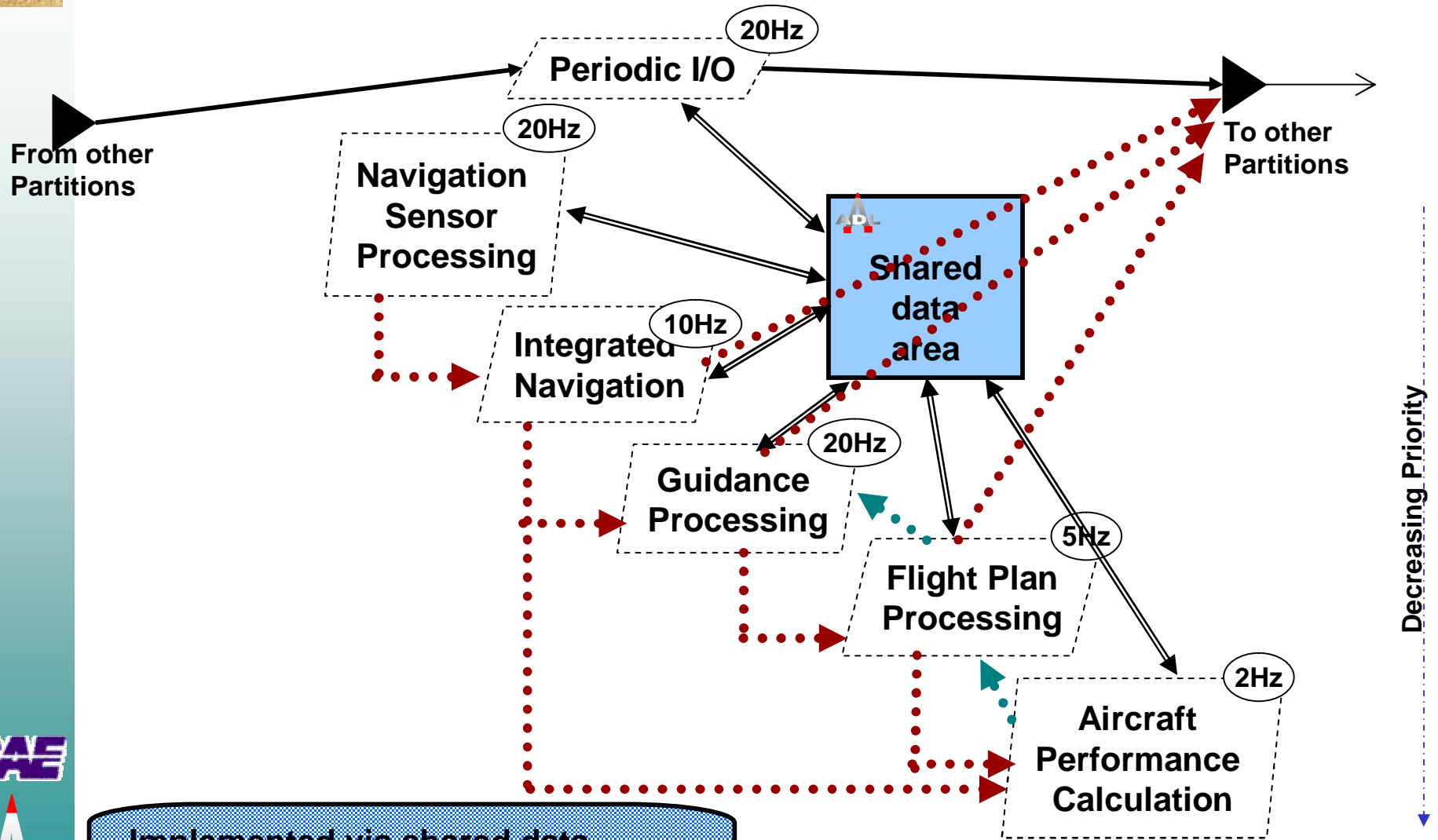


Non-deterministic Phase Delay

- Variable phase delay of data elements
 - § Variable timing of user-level send/receive calls
 - § Variable send/receive ordering due to preemption
 - § Results in variable frame delay of data element
- Does it matter?
 - § Data stream as controller input
 - Latency jitter viewed as noise in data stream
 - Software induced jitter engineered away
 - § Data stream as display output
 - Phase delay oscillation results in blurred display
 - § Time stamping of data elements
 - Time synchronization of data streams



Intended Data Flow

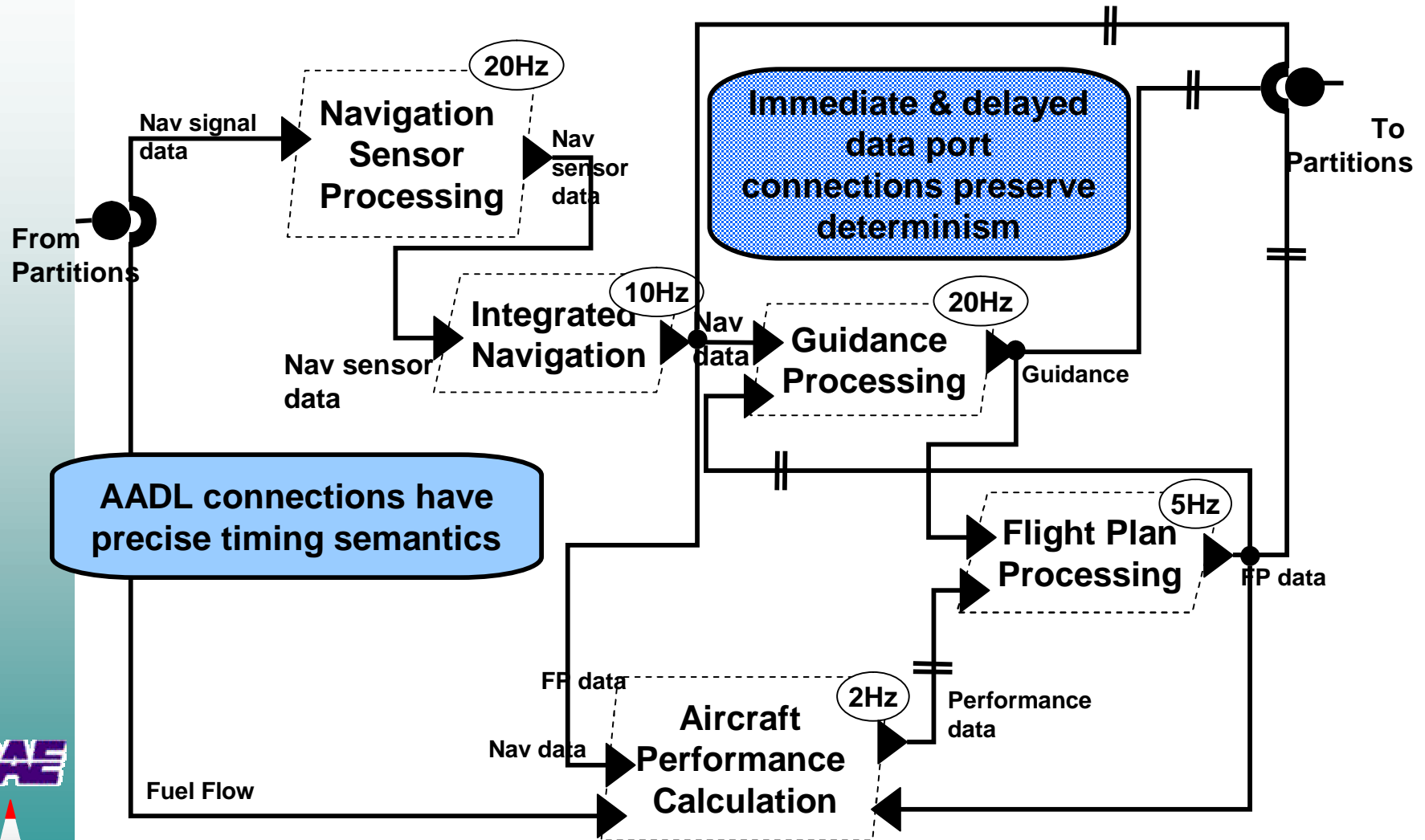


Implemented via shared data
Achieved via precedence ordering





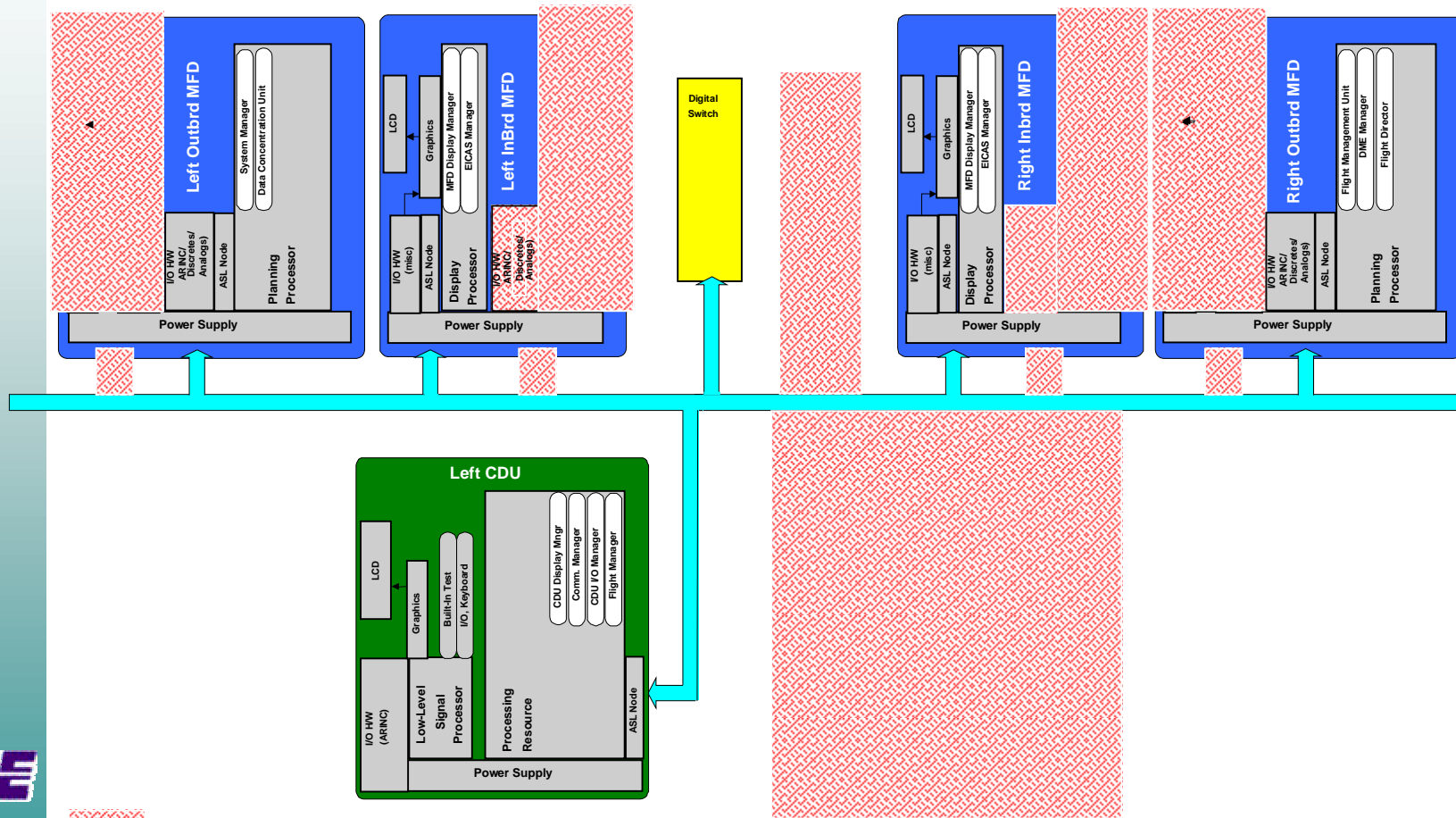
Flight Manager in AADL





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Analyzable and Reconfigurable AADL Specifications for IMA System Integration

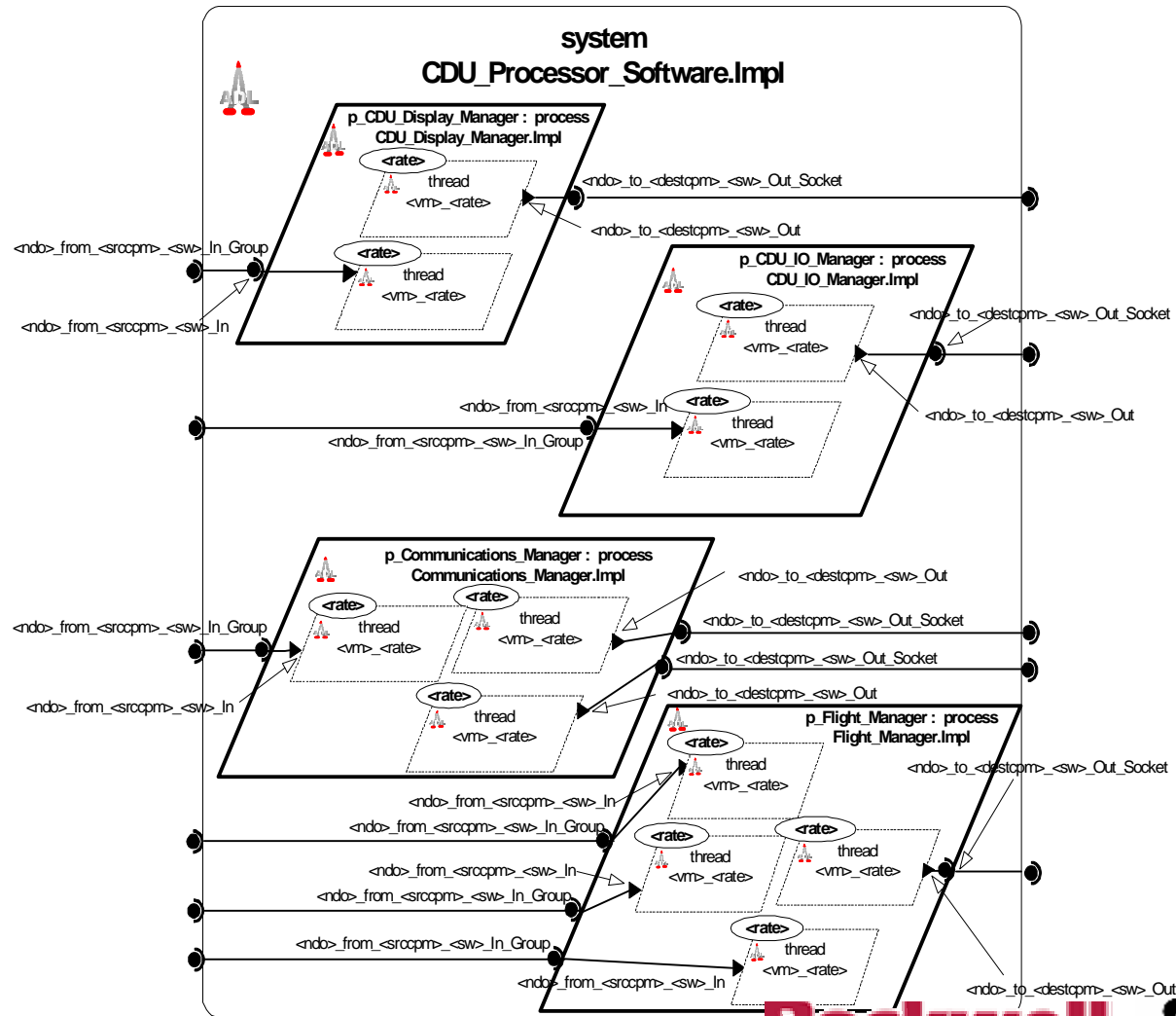


- Not modeled for this AADL example



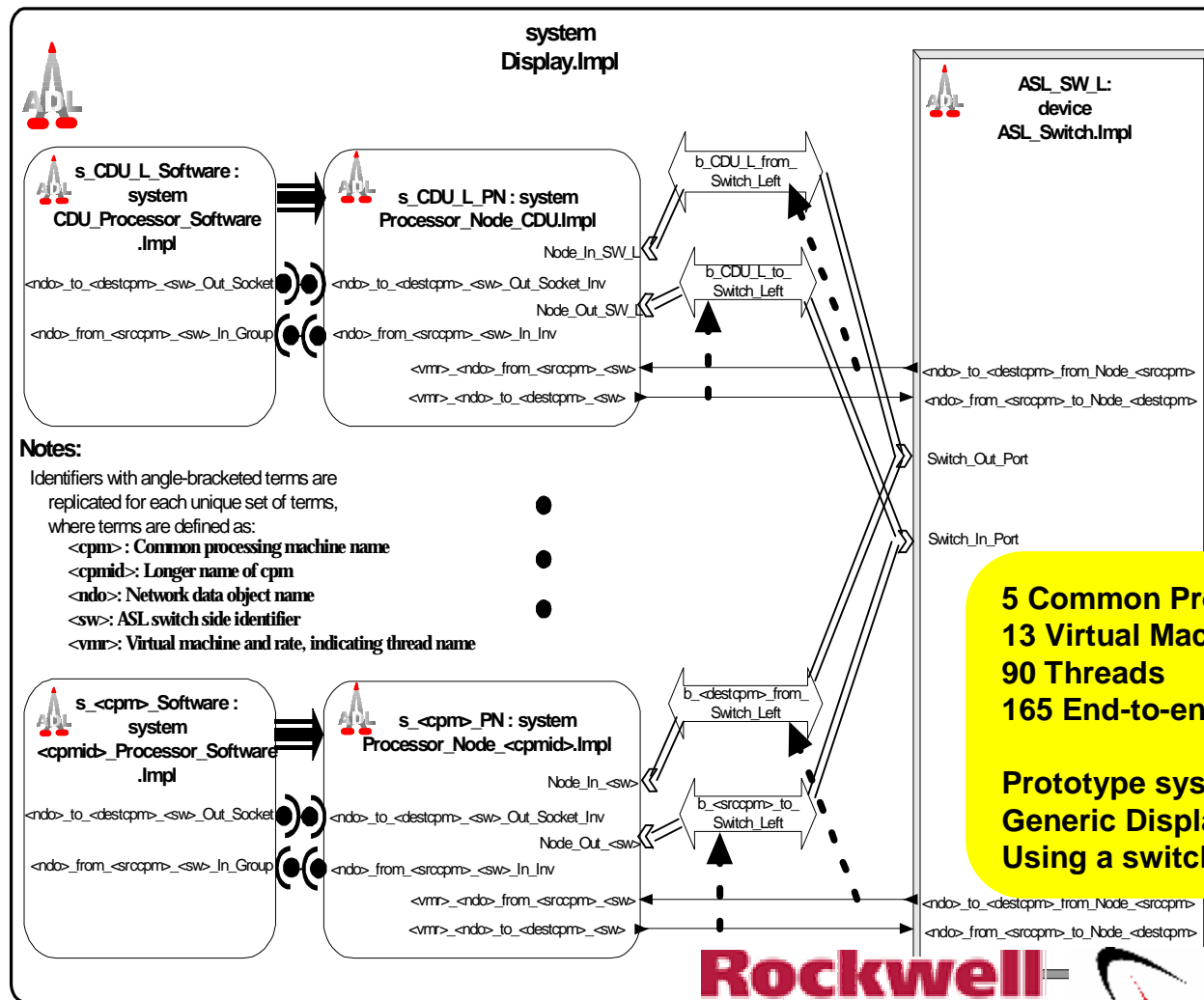


Graphical Software (Logical) View





Overall System Integration



5 Common Processing Modules
13 Virtual Machines
90 Threads
165 End-to-end Data Flows

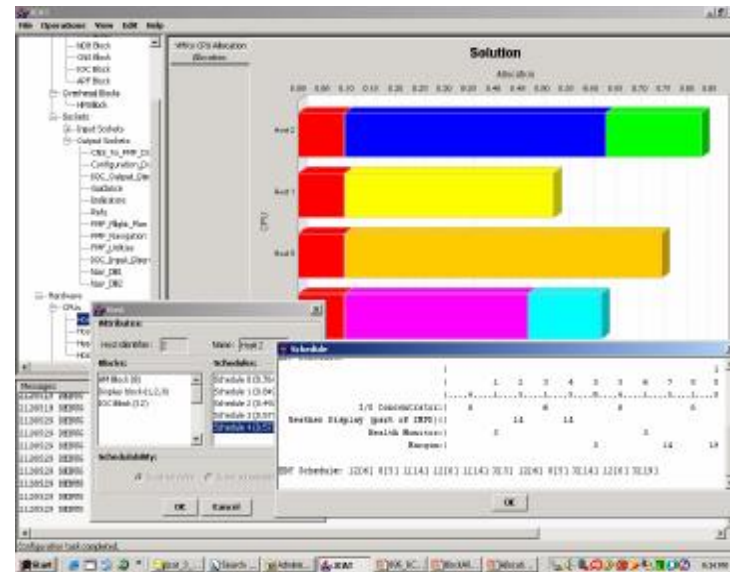
Prototype system of a Generic Display System Using a switched ethernet LAN.





Analysis and Reconfiguration Tool

- System generation from Translated XML AADL
 - § Automatic schedule generation
 - § Allocation of VMs to hosts
- System analysis
 - § Schedulability, rate-monotonic analysis
 - § Network analysis
- Editing and visualization
 - § Direct manipulation, tree view
 - § Graphs, tables, trade studies





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Some Other AADL Users

Model Based Systems Engineering at DARPA

Model Based Systems Engineering at DARPA

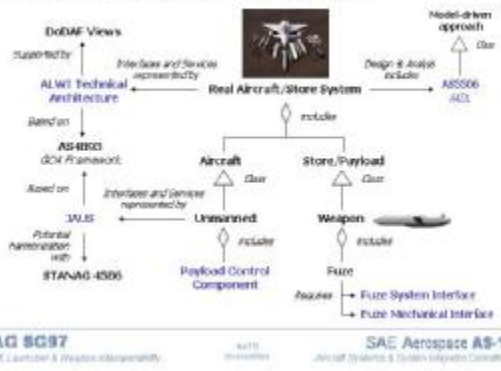
Modelling of PnP Weapon Systems with AADL – Protocol Behaviour

A. Windisch and H. Schmitt

EADS Military Air Systems, Syst 81653 Munich, Ger

THE UNIVERSITY of York

SAE Aircraft/Store System Roadmap



Automating Timing and Safe from Architecture Specific

Steve.Vesial@Honeywell.c

13 April 2005

NIAG SC97

Adapt. Lantier & Watson (Honeywell)

SAE Aerospace AS-1

Joint System & System Integration Committee



Architecture Timing & Safety Analysis

Methods and Tools For Embedded Distributed System Scheduling and Schedulability Analysis



Service-oriented architectures and AADL modeling

Oleg Sokolsky
Real-Time System Group
University of Pennsylvania

SAE AADL Working Group Meeting
January 24-27, 2006

Honeywell



Towards solving Binding for AADL Using Constraint Programming

Christophe Guettier, Dr
System Architect

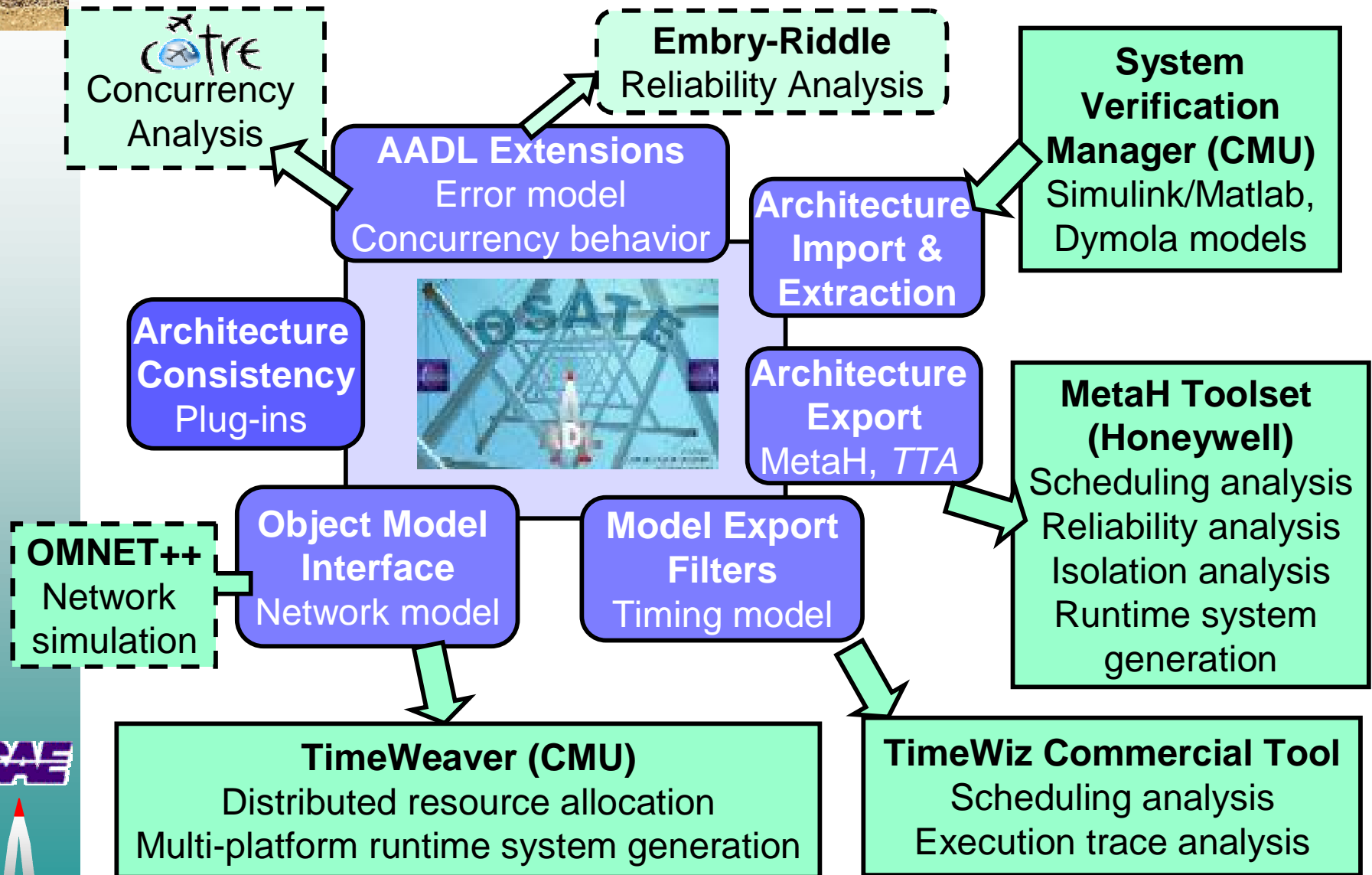
AADL Standardisation Committee,
Arcueil 19 October 2005

Christophe Guettier: Christophe.Guettier@sagem.com
Jean-François Hermant: Jean-Francois.Hermant@safran.fr





An Extensible Engineering Environment





Benefits of Model-Driven Development



The **SAE AADL**
– as an industry standard –
provides a **stable common framework** for contractors
to cooperatively evolve large-scale systems and
for tool vendors to provide tools for a
common architecture representation.



Reduction in errors in the final system through early
analysis and automatic system generation.





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Acronyms

- AADL – Architecture Analysis and Description Language
- ADL – Architecture Description Language
- ADML – Architecture Description Markup Language
- ASD – Avionics Systems Division
- AS2 – ASD Embedded Systems Subcommittee
- AS2C – ASD AS2 Avionics Architecture Description Language Subcommittee
- CMU – Carnegie Mellon University
- EDF – Earliest Deadline First
- HOOD – Hardware-Oriented Object-Oriented Design
- IMA – International Modal Analysis
- LAN – Local Area Network
- MCC/OpenPilot – Mission Critical Computing/Operational Pilot technology
- OSATE – Open Source Architecture Tool Environment
- RMA – Rate Monotonic Analysis
- SAE – Society of Automotive Engineers
- SDL – Specification and Description Language
- SEI – Software Engineering Institute
- STOOD -- S Object Oriented Design
- TOGAF – The Open Group Architecture Framework
- TTA – Time Triggered Architecture
- UML – Unified Modeling Language
- xADL – Highly Extensible Architecture Description Language
- XML – Extensible Markup Language

Questions?

SAE

